**Error handling basics: Try & Catch**

**Instructions**

To complete this Practice problem, follow the instructions below.

**getCarColor()**

Write a function called getCarColor that takes in a car object like in the example below. It should return car's color. Use try and catch so that if accessing the color raises an error, the function returns "Color unknown".

* The function must use the try/catch syntax.
* For a valid car, it should return the car's color.
* If accessing the color fails, the function should catch the error and return "Color unknown".

let car = { make: "Honda", model: "Civic", color: "Slate Grey" };

getCarColor(car); *// "Slate Grey"*

getCarColor(undefined); *// "Color unknown"*

**Tips**

* You may complete this challenge on your own machine before uploading it to Qualified.
* Reference the related checkpoint for help on completing this Practice problem.
* If you need help, contact your mentor or speak with your peers in Slack.